Elliott Grieco

EXPERIENCE

Toast: Staff Software Engineer | Remote, USA

Mar 2024 - Present

- Architected and led the implementation of the company's new universal dining platform built on **Next.js**, establishing the strategic foundation for all future web-based reservation and aggregation use-cases across the organization.
- Architected and served as the lead author for the new consumer design system (Shadcn/TailwindCSS), driving its adoption and integration into critical frontend applications to ensure visual consistency and development efficiency across the product line.
- Provided technical guidance and hands-on contributions to the Toast Pay frontend rearchitecture (React/TypeScript); concurrently led impactful cross-functional experiments, including the Toast Cash stored value pilot and Reserve & Pay integrations.

Senior Software Engineer | Remote, USA

Nov 2020 - Mar 2024

- Standardized frontend development practices, enforcing TypeScript adoption and introducing Storybook for visual auditing, improved test-coverage, and stack quality.
- Led full-stack efforts on the core Toast Pay payment platform, including major porting and integration of third-party payment methods (e.g., Apple Pay, Google Pay), while leading technical discussions for our backend system (Kotlin/GraphQL).
- Drove standardization and process innovation by instituting "Schema Court," a synchronous API review process that enhanced collaboration and documented design decisions in source control

Software Engineer II | Boston, MA

Sep 2019 - Nov 2020

- Provided key technical frontend leadership and hands-on development for the Order and Pay at the Table system, a critical, high-volume feature deployed during the pandemic that significantly restructured and restored restaurant operations.
- Rewrote the white-label Online Ordering system, migrating and updating the frontend to React and leveraging a GraphQL backend for improved cross-platform functionality.

New York University: Web Developer | New York, NY

Mar 2018 - Aug 2019

- Led WCAG accessibility overhaul on legacy frontend webpages using HTML and CSS/jQuery.
- Led development and deployment of core application features using AWS Lambda.

App Academy: Hacker In Residence/JumpStart TA | New York, NY

Jan 2018 - Mar 2018

PROFESSIONAL DEVELOPMENT

Recurse Center: Participant | New York, NY

Feb 2025

Completed a six-week, self-directed coding retreat, successfully developing a personal multiplayer video game project from concept to playable demo.

EDUCATION

Columbia University, B.A. in Sociology and Business Management

Grad. 2012